THE IP KVM PEOPLE

ADDERLink[™] INFINITY 102T

Ouick Start

Configuration via web pages

Each ALIF unit hosts its own internal set of web pages which contain all configuration details and settings. You will need to use a computer connected to the same network as each ALIF unit to access the web pages. Additionally, on the console attached to the receiver, you can access its configuration details via the On Screen Display (OSD) by pressing CTRL + ALT + C

To manually configure an ALIF102T via its web page Run a web browser on your computer and enter the IP address of the required ALIF unit:

The default address is https://169.254.1.33

The opening page should be displayed:



Full user details and setup instructions can be found at either:

- HDMI[®]: https://www.adder.com/en/kvm-solutions/adderlink-infinity-102t-hdmi
- DisplayPort[™]: https://www.adder.com/en/kvm-solutions/adderlink-infinity-I02t-displayport



www.adder.com

© 2025 Adder Technology Limited • All trademarks are acknowledged. Part No. MAN-QS-000086 VI.0

Welcome

This quick start guide covers some of the key points of the ALIF102T unit. Full user details and setup instructions can be found at either:

- HDMI[®]: https://www.adder.com/en/kvm-solutions/adderlink-infinity-I02t-hdmi
- DisplayPort[™]: https://www.adder.com/en/kvm-solutions/adderlink-infinity-I02t-displayport

Initial configuration (Please see the next page for **Connection** details)

ALIF units can be linked in two mains ways: Direct or Networked.

Direct linking

Where ALIF transmitters and receivers are directly linked to each other, very little configuration action is required, provided that they both have their factory default settings in place - just link them together. If the standard settings have been changed in a previous installation, you merely need to perform a manual factory reset on each unit. Please see the next page for further details.



Networked linking

ALIFI02T

Where ALIF units are connected via networked links, you can either configure them individually, or configure them collectively using an AIM server:

- · Configuring networked ALIF units individually You need to specify the network addresses of the ALIF units so that they can locate each other. This is done by running the ADDERLink INFINITY browser-based configuration utility on a computer system linked to the same network as the ALIF units. Please see the rear page for further details.
- · Configuring networked ALIF units collectively The ADDERLink INFINITY Management (AIM) server allows you to configure, control and coordinate any number of ALIF transmitters and receivers from a single application. See www.adder.com for details.

Note: If you are using one or more ALIF102T transmitters within an installation managed by an AIM server, the AIM server must be running firmware version 5.13 or above.



vital that all units that you wish to locate and control are set to their factory default settings. Otherwise they will not be located by the AIM server. If necessary, perform a manual factory reset on each ALIF unit. See next page.





Power sourcing summary			
Power adapter	Black USB	Red USB	Power sourced
×	\checkmark	\checkmark	from both USB plugs.
\checkmark	\checkmark	×	from power adapter only.
\checkmark	~	~	from power adapter only, unless it becomes unavailable, in which case power will be taken from both USB plugs after a short interruption.



To perform a manual factory reset Power on the ALIF102T ie, switch on the host

- Power on the ALIF1021 ie, switch on the host computer.
- 2 Use a narrow implement (e.g. a straightened-out paper clip) to press-and-hold the recessed reset button for more than 15 seconds until the status indicators turn **blue**.
- 3 Release the reset switch. The indicators will remain blue for a short while (less than ten seconds) while the unit configures itself and should then change to green if all connections are correct; or orange if one or more of the video, USB and/or network links are missing.

Note: Allow the unit to fully complete the reset process by waiting for at least 30 seconds after you release the button.